

# Giant Snakes & Ladders

This giant version puts you right at the heart of the game, where you, yourself act as the counter and move down the snakes and up the ladders. We've also added some new features for extra fun. You may find yourself having to stand on one leg, or taking the opportunity to switch places with any other player on the board. Or, just when you thought you were never going to win, your throw may count double and put you right back in the game. Specially designed to provide involving fun for all ages, Giant Snakes & Ladders is a lively, interactive family game.

Suitable for any number of players aged 3 and over

## How to play

1. Unfold the giant plastic mat and lay it out flat. Use the pegs provided to secure the mat to the lawn if you're playing in the garden. Blow up the inflatable dice and you're ready to play.
2. To decide the order of play, take it in turns to throw the dice. Whoever rolls the highest number goes first, with the remaining players following according to the number they have thrown.
3. On your turn to play, throw the dice and move forward on the mat that number of squares, starting from square 1.
- 3a. **At the start of the game there can be some bunching, make a rule that only two people can occupy a square, and so the next person due to land on that square gets a bonus 10, so move the amount of the dice + 10 squares**
4. If you end up at the foot of a ladder, move up the ladder to the square at the top. If you end up on the head of a snake, then slide back down to its tail.
5. If you land on a '**Sting Square**' you can swap places with another player – the choice of player is entirely yours. The only rule is that you **MUST** swap, even if you're in the lead at the time.
6. If you land on a '**Double Dice Square**' on your next throw of the dice, your score counts double. You **MUST** double up your score, even if it means you reach the winner square and then have to bounce backwards using the full value of the dice thrown.
7. If you land on a '**Stand On One Leg Square**' then you must do exactly that until your next throw of the dice. If any other part of your body touches the ground before your next turn, on your next throw of the dice, you must move backwards that number of squares.
8. More than one person can occupy the same square at a time – just squeeze up!

## To Win the Game

You must throw exactly the right number to get home. If you roll a higher number, you must move forwards onto the winner square and then backwards using the full value of the dice thrown.

The first player to finish their turn on the home square is the winner – **CONGRATULATIONS!**